







## STATE OF IDAHO

Office of the secretary of state, Lawerence Denney

## ARTICLES OF INCORPORATION (GENERAL BUSINESS CORPORATION)

Idaho Secretary of State PO Box 83720 Boise, ID 83720-0080 (208) 334-2301 Filing Fee: \$100.00 For Office Use Only

-FILED-

File #: 0004182637

02/24/2021

Date

Date Filed: 2/24/2021 6:41:11 PM

Articles of Incorporation (General Business Corporation)  Select one: Standard, Expedited or Same Day Service (see descriptions below)			Standard (filing fee \$100)					
Article 1: Corporation Name								
Type of Corporation			General Business Corporation					
Entity name			SALMON INVESTMENT INC					
Business Type:								
If this corporation is a Benefit Corporation, Insurance Company or Trust, select here:			Benefit Corporation (Benefit Corporations are subject to different legal standards than general business corporations. For more details on this, please refer to Idaho Code Section 30 2001 through Section 30-2013. If you have any doubt as to whether your corporation is a Benefit Corporation, please consult with an attorney first.)					
Article 2: Effective Date								
The corporation shall be effective			when filed with the Secretary of State.					
Article 3: Shares The number of shares the corporation is authorized to issue:			100					
Article 4: The mailing address of the corporation shall be: Mailing Address:			3300 S VISTA AVE BOISE, ID 83705-4717					
Article 5: Registered Agent Name and Address	;							
Registered Agent:			Registered Agent JAY PATIL					
			Physical Address: 3300 S VISTA AVE BOISE, ID 83705 Mailing Address: 3300 S VISTA AVE BOISE, ID 83705-4717					
					I affirm that the registered agen	it appointed h	as consented to se	erve as registered agent for this entity.
					Article 6: Incorporator Name(s) and Address(es	s)		
					Name			Incorporator Address
					JAY PATIL 3300 S VISTA AVE BOISE, ID 83705			
Article 7: Director Names and Addresses		Title	Director Address					
Article 7: Director Names and Addresses  Name		nue						

JAY PATIL

Sign Here