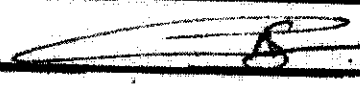


No. C 181487		Due no later than Jan 31, 2010 Annual Report Form		2. Registered Agent and Office (NOT A P.O. BOX) CT CORPORATION SYSTEM 1111 W JEFFERSON STE 530 BOISE ID 83702	
Return to: SECRETARY OF STATE 450 N 4th STREET PO BOX 83720 BOISE, ID 83720-0080		1. Mailing Address: Correct in this box if needed. HUB DISTRIBUTING, INC. 2501 EAST GUNSTEAD RD ONTARIO-CA-91767 1260 Corona Pointe Court Corona, CA 92879		3. New Registered Agent Signature	
NO FILING FEE IF RECEIVED BY DUE DATE					
4. Corporations: Enter Names and Business Addresses of President, Secretary, Directors and (optional) Treasurer.					
Office Held	Name	Street or PO Address	City	State	Country Postal Code
President	Thomas Sands	1260 Corona Pointe Court	Corona	CA	92879
Secretary	Elaine Gregg	1260 Corona Pointe Court	Corona	CA	92879
Treasurer	Thomas Shaw	1260 Corona Pointe Court	Corona	CA	92879
Director	T. Scott King	5200 Town Center Circle, Ste. 600	Boca Raton	FL	33486
5. Organized Under the Laws of: 6.					
FLORIDA C 181487		Signature: 		Date: 2/1/10	
		Name (type or print): Thomas A Shaw		Title: Treasurer	
Issued 02/18/2010 by SL1					
201001005129					

INSTRUCTIONS FOR THE IDAHO ANNUAL REPORT FORM

- Block 1:** Entity name may not be altered through the use of this form. Pay special attention to the mailing address. If the correct mailing address is not given in Block 1, strike it out and write in the correct address. Note: To ensure future mailings, the corrected address must be inside Block 1.
- Block 2:** To change the registered agent or office, strike the incorrect information and write in the correct information. Note: The office of the registered agent must be at a street address in Idaho; not a Post Office Box or Personal Mail Box.
- Block 3:** Only a new registered agent must sign in Block 3.
- Block 4:** Enter names and business addresses of president, secretary, and directors. Note: Do not put "name as listed" or "name as in Block 1" in Block 4. Do not include

10 MAR - 2 PM 3:54
 SECRETARY OF STATE OF IDAHO