

No. W 41023	Due no later than July 31, 2006 Annual Report Form	2. Registered Agent and Office NO PO BOX BRYAN L SEARLE %BRYAN SEARLE 538 E 1250 N SHELLEY, ID 83274												
Return to: SECRETARY OF STATE 700 WEST JEFFERSON PO BOX 83720 BOISE, ID 83720-0080 NO FILING FEE IF RECEIVED BY DUE DATE	1. Mailing Address - Correct in this box, if applicable SEARLE PROPERTIES, LLC %BRYAN SEARLE 538 E 1250 N SHELLEY, ID 83274	3. <u>New</u> Registered Agent Signature												
4. Limited Liability Companies: Enter Names and Addresses of Managers. <table style="width: 100%; margin-top: 10px;"> <thead> <tr> <th style="text-align: left;"><u>Office held</u></th> <th style="text-align: left;"><u>Name</u></th> <th style="text-align: left;"><u>Street or P.O. Address</u></th> <th style="text-align: left;"><u>City</u></th> <th style="text-align: left;"><u>State</u></th> <th style="text-align: left;"><u>Zip</u></th> </tr> </thead> <tbody> <tr> <td>Manager</td> <td>Bryan Searle</td> <td>538 E 1250 N</td> <td>Shelley</td> <td>ID</td> <td>83274</td> </tr> </tbody> </table>			<u>Office held</u>	<u>Name</u>	<u>Street or P.O. Address</u>	<u>City</u>	<u>State</u>	<u>Zip</u>	Manager	Bryan Searle	538 E 1250 N	Shelley	ID	83274
<u>Office held</u>	<u>Name</u>	<u>Street or P.O. Address</u>	<u>City</u>	<u>State</u>	<u>Zip</u>									
Manager	Bryan Searle	538 E 1250 N	Shelley	ID	83274									
5. Organized Under the Laws of: IDAHO W 41023	6. <table style="width: 100%; margin-top: 10px;"> <tr> <td style="width: 50%;">Signature <u>Bryan Searle</u></td> <td style="width: 50%;">Date <u>May 13, 2006</u></td> </tr> <tr> <td>Name (Typed or Printed) <u>Bryan Searle</u></td> <td>Title <u>Manager</u></td> </tr> </table>		Signature <u>Bryan Searle</u>	Date <u>May 13, 2006</u>	Name (Typed or Printed) <u>Bryan Searle</u>	Title <u>Manager</u>								
Signature <u>Bryan Searle</u>	Date <u>May 13, 2006</u>													
Name (Typed or Printed) <u>Bryan Searle</u>	Title <u>Manager</u>													

Issued 05/01/2006

Do Not Tape or Staple

200607000314