



0005203807

**STATE OF IDAHO***Office of the secretary of state, Phil McGrane***ARTICLES OF INCORPORATION (GENERAL BUSINESS CORPORATION)**

Idaho Secretary of State

PO Box 83720

Boise, ID 83720-0080

(208) 334-2301

Filing Fee: \$100.00

*For Office Use Only***-FILED-**

File #: 0005203807

Date Filed: 4/17/2023 3:22:11 PM

Articles of Incorporation (General Business Corporation)

Select one: Standard, Expedited or Same Day Service (see descriptions below) Standard (filing fee \$100)

Article 1: Corporation Name

Type of Corporation General Business Corporation
Entity name D & J Processing corp

Business Type:

If this corporation is a Benefit Corporation, Insurance Company or Trust, select here: Not Applicable

Article 2: Effective Date

The corporation shall be effective when filed with the Secretary of State.

Article 3: Shares

The number of shares the corporation is authorized to issue: 2

Article 4: The mailing address of the corporation shall be:

Mailing Address: 4580 N 3000 E
SUGAR CITY, ID 83448-1120

Article 5: Registered Agent Name and Address

Registered Agent: Registered Agent
Jocelyn Davidson
Physical Address:
4580 NORTH 3000 EAST
SUGAR CITY, ID 83448
Mailing Address:
4580 N 3000 E
SUGAR CITY, ID 83448-1120

☒ I affirm that the registered agent appointed has consented to serve as registered agent for this entity.

Article 6: Incorporator Name(s) and Address(es)

Name	Incorporator Address
Dustin Davidson	4580 NORTH 3000 EAST SUGAR CITY, ID 83448
Jocelyn Davidson	4580 NORTH 3000 EAST SUGAR CITY, ID 83448

Article 7: Director Names and Addresses

Full Name	Title	Director Address
Dustin Davidson	President	4580 NORTH 3000 EAST SUGAR CITY, ID 83448
Jocelyn Davidson	Vice President	4580 NORTH 3000 EAST SUGAR CITY, ID 83448

The Articles of Incorporation must be signed by at least one Incorporator.

B0795-3399 04/17/2023 3:24 PM Received by Office of the Idaho Secretary of State



Dustin L Davidson

04/17/2023

Sign Here

Date

B0795-3400 04/17/2023 3:24 PM Received by Office of the Idaho Secretary of State